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Eel Game

Chart

Description automatically generated A picture containing chart

Description automatically generated

The goal was to code the game “Snake” in python version 3. When the script is running, it should open up a window like the image above. This is where the actual game will be played. The snake, or eel in this case, will be stationary at the beginning and must be moved with the W, A, S, or D keys in order for the gameplay to start. The player will control the green square and must collect the food, the maroon circles, in order to grow and obtain more points. The only things that the player must avoid are hitting the walls and running into the eel’s own body. If that happens, the score will be reset to 0 and the player will need to collect more food starting with just the head again.